

# Class 1

## Abstract Algebra

- group  $\left\{ \begin{array}{l} \text{symetric group } S_n \\ \text{linear group } GL_n \end{array} \right.$
- ring  $\mathbb{R}[x], \mathbb{Z}$  division  $\times$
- field:  $\mathbb{R} \& \mathbb{C}$  division  $\checkmark$

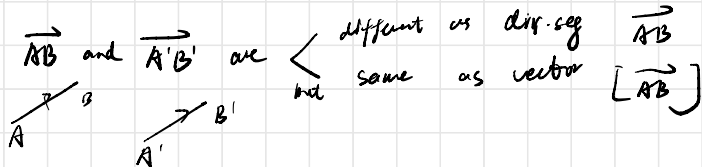
- D. Linear Transformation  $\left\{ \begin{array}{l} \text{D. scalar multiplication} \\ \text{D addition} \end{array} \right.$

(beginning?)

- D: identical vector  $\left\{ \begin{array}{l} \text{D vector on a plane } \mathbb{R}^2 \\ \text{directed segment} \text{ --- ordered pair of points.} \\ \text{D translation: move the end without changing length \& direction.} \end{array} \right.$

? how  
? why

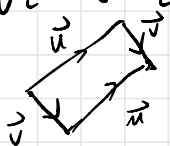
$\Rightarrow$  D vector is an equivalence class of directed segment modules translation



D vector addition:  $\vec{AB} + \vec{BC} = \vec{AC}$

commutativity  $[\vec{AB}] + [\vec{CD}] = [\vec{CD}] + [\vec{AB}]$

proof



D addition  
parallelogram

associativity



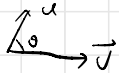
distributive laws -  
proof: proportional  
+ segment  
similar  
triangle.

• D inner product imposed structure on vector space

: given 2 vectors  $\vec{v}, \vec{u}$

we define  $\langle \vec{v}, \vec{u} \rangle \in \mathbb{R}$

$$\langle \vec{v}, \vec{u} \rangle = |\vec{u}| \cdot |\vec{v}| \cdot \cos \theta$$



P: inner product is <sup>defined to be</sup> a linear operation  
bilinear

structure of scalar multiplication + addition

P<sub>1</sub> additivity  
P<sub>2</sub> homogeneity

$$\Rightarrow \langle \vec{v}_1 + \vec{v}_2, \vec{w} \rangle = \langle \vec{v}_1, \vec{w} \rangle + \langle \vec{v}_2, \vec{w} \rangle$$

$$\langle \lambda \vec{v}, \vec{w} \rangle = \lambda \langle \vec{v}, \vec{w} \rangle$$

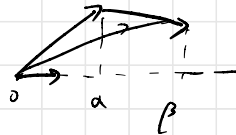
$$\langle \vec{u}, \vec{u} \rangle = |\vec{u}|^2$$

$$\cos \theta_{\vec{u}, \vec{v}} = \frac{\langle \vec{u}, \vec{v} \rangle}{|\vec{u}| |\vec{v}|}$$

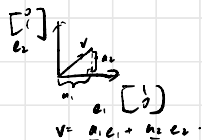
$$\langle \mu_1 + \mu_2, \vec{v}_1 + \vec{v}_2 \rangle$$

$$= \langle \mu_1, \vec{v}_1 \rangle + \langle \mu_2, \vec{v}_2 \rangle + \langle \mu_1, \vec{v}_2 \rangle + \langle \mu_2, \vec{v}_1 \rangle$$

Proof of additivity:  $\langle \vec{v}_1 + \vec{v}_2, \vec{v} \rangle = \langle \vec{v}_1, \vec{v} \rangle + \langle \vec{v}_2, \vec{v} \rangle$   
homogeneity:  $\langle \alpha \vec{v}, \vec{v} \rangle = \alpha \langle \vec{v}, \vec{v} \rangle$



## • D. Basis vector



any other vector in  $\mathbb{R}^2$   
can be written as linear combination of BV

- $e_1, e_2$  forms an orthonormal basis.

orthogonal  $\langle e_1, e_2 \rangle = 0$   
 $\langle e_1, e_1 \rangle = 1$   $\langle e_2, e_2 \rangle = 1$

$$\Rightarrow \text{defin: } v = \langle v, e_1 \rangle e_1 + \langle v, e_2 \rangle e_2$$

suppose  $v = a_1 e_1 + a_2 e_2$ , then we apply  $\langle \cdot, e_1 \rangle$  to both sides

$$\begin{aligned} \langle v, e_1 \rangle &= \langle a_1 e_1 + a_2 e_2, e_1 \rangle \\ &= a_1 \langle e_1, e_1 \rangle + a_2 \langle e_2, e_1 \rangle \\ &= a_1 \cdot 1 + a_2 \cdot 0 = a_1 \end{aligned}$$

proof.

## • D Coordinates

Given a basis  $E_1, E_2$ , we say a vector  $v$  has coordinates

$$(a_1, a_2), \text{ if } v = a_1 E_1 + a_2 E_2$$

Note: change basis  $\rightarrow$  change coordinates.

- "skewed" basis on  $\mathbb{R}^2$

$\downarrow$   
not orthonormal

- In general, if two  $E_1, E_2$  in  $\mathbb{R}^2$  satisfy the property that, any vector  $v \in \mathbb{R}^2$  can be written as

$$v = a_1 E_1 + a_2 E_2$$

then we say  $(E_1, E_2)$  is a basis.

$\Rightarrow$  2D: non parallel vector definition.